

Assessment Map 2017/18

Subject: English		Year group: 9	
Review:	1	2	3
Content Covered	Language – a variety of fiction and non-fiction texts and extracts based around the theme of "All in the Mind". Literature – Of Mice and Men by John Steinbeck.	Language – a variety of fiction and non-fiction texts and extracts based around the theme of "Science and Technology". Literature – An Inspector Calls by J.B. Priestley (examination set text).	Language – a range of fiction and non-fiction texts and extracts based around the theme of "World in Action". Literature – poems from the "Power and Conflict" section of the AQA Anthology and unseen poems will be analysed.
Assessment Method	A 1 hour and 45 minute test for English Language and a 45 minute test for English Literature. Language: questions in the style of GCSE English Language Paper 1 (fiction) will test reading and writing skills. Literature: one question will assess comprehension and analysis of an extract from "Of Mice and Men".	A 1 hour and 45 minute test for English Language and a 45 minute test for English Literature. Language: questions in the style of GCSE English Language Paper 2 (non-fiction) will test reading and writing skills. Literature: one question (from a choice of 2) will require an analysis of An Inspector Calls. Questions will be based on a character or a theme from the play.	A 1 hour and 45 minute test for English Language and a 45 minute test for English Literature. Language: questions in the style of GCSE English Language Paper 1 (fiction) will test reading and writing skills. Literature: one question will assess how students can compare how writers uses language and structure in two poems.
Teacher & Department Responses	SWANS feedback sheet / NSA lesson. Teacher identifies student weaknesses and provides in class support.	SWANS feedback sheet / NSA lesson Significant lack of progress triggers dept. Support plan for student.	SWANS feedback sheet / NSA lesson. Significant lack of progress triggers dept. Support plan for student into Y10.