

## Subsidiary Diploma in Music Technology (Production) - Level 3

### Course Content

#### **Compulsory Unit**

Music Production Techniques 10 credits

#### **Specialist Units**

Sound Creation and Manipulation 10 credits

Sequencing Systems and Techniques 10 credits

#### **Optional Units**

Delivering a Music Product 10 credits

The Sound and Music Industry 10 credits

Marketing and Promotion in the Music Industry 10 credits

The Sound and Music Industry 10 credits

#### **Substitutable Units**

Music and Sound for the Moving Image 10 credits

Music Performance Techniques 10 credits

To gain a qualification, candidates must earn 60 credits. 10 credits must come from the Compulsory Unit. At least one Specialist Unit must be undertaken, though it is anticipated that most candidates will complete both. The remaining 30 credits will normally come from the offered Optional Units; in some cases though, where there is a special interest or need, one unit may be substituted from outside the Music Tech syllabus. The substitutable units shown are those which have been undertaken by current candidates.

At present the course must be taken for two years, since no qualification can be awarded for just three units. The Subsidiary Diploma is equivalent to one A-Level, with a Distinction being the equivalent of an A-Level 'A' Grade, a Merit equivalent to a 'C' and a Pass being equivalent to an 'E.'

### Assessment Pattern

The course is completed entirely through the production of coursework. Each unit specifies a number of skills which students must develop, and which can be demonstrated at Pass, Merit or Distinction level. All learning is driven by assignments, which allow these skills to be demonstrated. Where a skill is not initially evident at a minimum pass level, further assignments can be undertaken.

### Extra Information

The music industry is a very wide field, encompassing an enormous number of different career paths, most of which are not that of the performing musician. Roles such as Producer, Studio Engineer, Studio Assistant, Arranger, Media Composer, etc., all directly require the skills developed in Music Technology. The BTEC is a very hands-on, practical course, which is intended to prepare students for work in this field.

It is not strictly essential to have taken our level 2 Music Technology course in order to opt for this level 3 BTEC, nor must you be a performing musician. The main requirements are a strong interest in music and an ability to be creative.'